# 2018

# Computer Science Undergraduate Student Handbook



# Commit to EXCELLENCE, Engage in COMMUNITY.

Cal State L.A.

College of Engineering, Computer Science and Technology

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# **Contact Information**

## **Department of Computer Science**

Engineering and Technology, Room A-322 California State University, Los Angeles 5151 State University Drive Los Angeles, CA 90032-8530

## **Department Chair**

## Dr. Raj Pamula

ET A-322 — (323) 343-6690 office — rpamula@calstatela.edu

## Department Coordinator

## Valentina Ovasapyan

ET A-322 — (323) 343-6690 office — (323) 343-6672 fax VOvasapyan@cslanet.calstatela.edu

## Undergraduate Advisors

Dr. Eun-Young (Elaine) Kang -eykang@calstatela.edu Dr. Zilong Ye — zye5@calstatela.edu

## Graduate Advisors

Dr. Behzad Parviz -- bparviz@calstatela.edu Dr. Yuqing Zhu — yuqing.zhu@calstatela.edu

## Assessment Coordinator

Dr. Chengyu Sun - csun@calstatela.edu

## Senior Design Coordinators

Dr. Russell J. Abbott - rabbott@calstatela.edu Dr. Mohammad Pourhomayoun - mpourhoma@calstatela.edu

## Full-time Faculty and their Research Interests

## Russell J. Abbott — rabbott@calstatela.edu

• Artificial intelligence, Web, Java, Complex Systems

## Vladimir Akis — vakis@calstatela.edu

• Computer Graphics, Topology, Dynamical Systems

## Jiang Guo — jguo@calstatela.edu

• Software Engineering, Networks, Operating Systems

## Huiping Guo — hpguo@calstatela.edu

Computer Networks, Data Security

## Eun-Young (Elaine) Kang — eykang@calstatela.edu

Computer Vision, Computer Graphics, Image processing

## Raj Pamula — rpamula@calstatela.edu

• Parallel Processing, Distributed Computing, Fault Tolerant Computing

## Behzad Parviz — bparviz@calstatela.edu

• General Systems Methodology, Information Theory, Software Engineering

## Mohammad Pourhomayoun - mpourhoma@calstatela.edu

• Big Data Analytics, Large-Scale Machine Learning, Data Science

## Chengyu Sun — csun@calstatela.edu

• Database Performance Optimization, Communication, Network Applications

## Zilong Ye — zye5@calstatela.edu

Network Architecture, Protocol design

## Yuqing Zhu — yuqing.zhu@calstatela.edu

• Distributed Computing, Complex Data Mining



# Welcome

Dear Students,

Welcome to the Department of Computer Science! In choosing this course of study, you have selected an exciting and dynamic career that uses technology to make life better for everyone — and sometimes make it more fun!

This handbook has the information and tools that you will need to navigate the requirements that will lead to graduation. I encourage you to read it and keep it handy for your reference. In addition, please know that the faculty and staff are here to help you and we encourage you to ask us for help when you need it.

The curriculum is designed to give you a well-rounded education, with flexibility in your major so that you can focus on areas that most interest you. Becoming a computer scientist will require a lot of study time and hard work. Beyond learning the theories and technical skills, you will learn to collaborate with your fellow students, communicate with diverse audiences, become aware of your environmental and social responsibilities as they relate to your field, and nurture your innovative and creative spirit.

We sincerely hope you will enjoy your time at Cal State L.A. and that you will also take advantage of all the wonderful resources available to you as a student.

Sincerely,

Dr. Raj Pamula

# I. Advisement

All students must receive academic advisement to help them make informed academic choices. Computer Science majors can thus seek advisement both at the college and department level as described below:

#### **College Undergraduate Advisement**

The College of ECST Student Success Center is committed to delivering quality advising services to assist students in achieving their educational, career, and personal goals. The professional staff advisor reviews the student's degree progress data available on GET and EAB.

Advisement is mandatory every semester for the first two years and until completion of all lower division MATH/PHYS/CS 2000-level requirements. To enforce this mandatory advising policy the professional advisor places an "Advisement Hold" on GET every semester. Student are not permitted to register for the next semester until they meet with an advisor.

In addition to the one-to-one advising, ESSC also provides the following services to guide students on their pathway towards their degree:

- New Student Orientation: working with the University New Student and Parent Program, ESSC organizes mandatory orientations for both incoming freshman and transfer students. During the Orientation, students not only learn how to navigate various University services, but also receive initial advising to register for their first semester. For Transfer Orientation, an important session is for the students to meet with their major faculty advisors to learn about major course requirements, get transfer credit evaluated for non-articulated courses and develop an academic plan accordingly.
- 2) First-year Learning Communities: Working with Math, Physics and English departments, ESSC helps to create cohorts of ESCT students with block scheduling and encourage students to form study groups. This small learning communities help first-year students to gain a sense of belongings and get adapted to college study easier.
- 3) Academic Excellence Workshops: Each semester, ESSC will run GPA query to identify students on probation or being disqualified (from freshman to senior students). The professional advisors will proactively reach out to these students and ask them to attend mandatory workshop to develop action plans to improve their academic performance. In collaboration with the major departments, this Academic Excellence Workshop provides critical intervention for at risk students.

Advisement appointments guarantee the availability of a Professional Staff Advisor or Peer Advisor. Appointment may be made either by:

- Visiting the ECST Advising Center (Engineering and Technology building, A-125),
- Calling the office Front Desk at 323-343-4574, or
- Visiting <a href="http://www.calstatela.edu/ecst/success/academic-advising">http://www.calstatela.edu/ecst/success/academic-advising</a> and clicking on the "Student Success Collaborative" icon.

## **Department Undergraduate Advisement**

Designated faculty advisors are the primary source of advising at the department level for all undergraduate students. The advisor and student go over the student's degree progress data available on CSNS and GET. Student advising in the department is considered either Open Advisement or Mandatory Advisement as described below:

#### Open Advisement:

- i) <u>Advisor/Chair office visitation:</u> Office hours for the Advisor and the Department Chair are posted in the Department Office. Students meet with their faculty advisor: to evaluate class work to date, to discuss issues (if any) impacting their present load, to resolve any GPA issues, and to plan subsequent classes.
- ii) Email advisement: Students may seek advisement via email.
- iii) <u>CSNS Advisement Forum:</u> Students may post questions to a Forum hosted by CSNS. Responses are provided by other students or an advisor and are monitored by the Department staff and advisor.

#### Mandatory Advisement:

Every student is required to meet with their advisor at least once a year. At these meetings students plan their course schedule for the upcoming semester and formulate a longer-term road map to complete all remaining requirements. Advisement meetings are scheduled first with entering first time freshman or transfer students and then with continuing students.

- i) <u>Entering first term students:</u> Admitted freshman and transfer students attend university-sponsored orientation sessions, which are attended by the Department chair and program advisors. Students are informed of the degree requirements, course pre-requisites, laboratory access, computer-related student clubs, and the advising process. Students are given information about the program requirements, which are also posted on the online university catalog and the Department website. Students are given an *Undergraduate Student Handbook*, which is also posted on the Department website.
- ii) <u>Freshman level in CS 1010</u>: Entering freshman or first year transfer students must enroll in CS 1010 during their first term. CS 1010 presents a comprehensive overview of higher education. Topics include: Skills required for the computing profession; critical thinking and lifelong learning; computer ethics; hands-on projects to explore the computing disciplines; academic success strategies; university structure, resources, policies, procedures; community engagement. Additionally, Professional Staff Advisors and the Placement Coordinator schedule class visits during the semester to provide career advising, an overview of university and college resources, and academic advising in preparation for next semester's class registration.
- iii) <u>Sophomore level in CS 2011</u>: CS 2011 is the first course in the programming sequence and is choses for mandatory advisement at the sophomore level. The undergraduate faculty advisor visits all the CS 2011-CS 2013 sections for in-class advisement sessions. Students are reminded to keep pace with the General Education, Math and Physics requirements along with CS

requirements as specified in the *Undergraduate Student Handbook*. Any questions are clarified. All students are reminded of the registration "hold" and are required to make an appointment with the College Professional Advisor who checks on their GPA and guides them to take particular MATH/PHYS/CS Courses. Both the College Professional Advisor and the undergraduate advisor assist students in modifying their roadmaps.

- iv) <u>Transfer student advisement</u>: All incoming transfer students are required to attend a mandatory orientation session organized by the College of ECST. These students are sent a worksheet (Appendix E-B in the Student Handbook) and a questionnaire to be filled out before coming to the orientation. The intent is to expedite the transfer evaluation process. The University is committed to completing the official transfer evaluation and have it reflected in student transcripts on GET by the transfer orientation date. Transfer students are then ready to take further classes having completed the prerequisites in their transfer institution.
- v) <u>Junior level in CS 3112</u>: CS 3112 is chosen for mandatory advisement at the junior level. The advisor creates a group (using the EAB tool) of all students registered for any CS 3000 level course to capture all junior level students. All these students are sent a worksheet (Appendix E-B in the Student Handbook) to create an individualized roadmap and attend a mandatory advising session. Students roadmaps are checked to see if the student is on pace to take the senior design course the following year. This advising session serves as a pre-graduation check. Students make any necessary adjustments to their planner during this session. A "hold" is placed on students until they complete this task.
- vi) <u>Senior level in CS 4961</u>. CS 4961 is the front end of the senior design sequence. The advisor sends email with Graduation Application Information to all CS 4961 students. Students are required to schedule a one-on-one meeting with an advisor and to complete a formal graduation check, including a *Degree Completion Worksheet* and an *Undergraduate Graduation Application.* The goal is to ensure that they are on track to graduate by formulating a plan for the rest of the remaining requirements.

# II. Objectives and Learning Outcomes

## **Objectives**

Program Educational Objectives are broader statements that will describe what graduates are expected to attain within a few years of graduation.

- 1. Students who had entered the workforce will have established themselves as effective professionals by having solved real problems through the use of their computer science knowledge and their communication, critical thinking, and problem-solving skills.
- 2. Students who had continued in academia will have been successful in pursuing advanced degrees and in demonstrating their ability to master advanced areas of computer science.
- 3. Students will have demonstrated their ability to adapt to a rapidly changing environment by having learned and applied new knowledge and skills.

## Learning Outcomes

Student Learning Outcomes are specific skills that the students will possess on completion of the degree program. Students will:

- 1. be able to apply concepts and techniques from computing and mathematics to both theoretical and practical problems.
- 2. be able to demonstrate fluency in at least one programming language and acquaintance with at least three more.
- 3. have a strong foundation in the design, analysis, and application of many types of algorithms.
- 4. have a fundamental understanding of computer systems.
- 5. have the training to analyze problems and identify and define the computing requirements appropriate to their solutions.
- 6. have the training to design, implement, and evaluate large software systems working both individually and collaboratively.
- 7. be able to communicate effectively orally and in writing.
- 8. have the knowledge, skills, and attitudes for lifelong self-development.
- 9. have the ability to analyze the local and global impact of computing on individuals and society.
- 10. have a fundamental understanding of social, professional, ethical, legal, and security issues in computing.

# III. Useful Web Links

DESCRIPTION	WEB ADDRESS
University home page	http://www.calstatela.edu/
Department of Computer Science home page	http://cs.calstatela.edu/ http://www.calstatela.edu/cs
Golden Eagle Territory (GET) provides basic online student services.	http://get.calstatela.edu
Computer Science Network Services (CSNS) is used as a Learning Management System.	http://csns.calstatela.edu
Important student information	http://www.calstatela.edu/student/
University online catalog	http://ecatalog.calstatela.edu
University Library	http://www.calstatela.edu/library
Student Chapter of the Association for Computing Machinery	http://acm.calstatela.edu

# **IV. General Education Requirements**

The total required units for the undergraduate BS degree is 120 units which is divided into General Education Requirements and Major Requirements.

General Education Requirements (48 units, of which 21 units are in the major) Lower Division General Education Requirements (27 units)

- IHE Introduction to Higher Education for Computer Science Majors CS1010 (3)
- Oral Communication (3)
- Written Communication (3)
- American Institutions US History (3)
- American Institutions US Constitution and State/Local Govt. (3)
- Biological Sciences OR Interdisciplinary Physical-Biological Science (3)
- Arts and Humanities Select 3 units from Arts (3)
- Social Science Select 6 units from Social Science (6)

## **Upper Division General Education Requirements – (0 additional units; Met in major)**

Natural Science and Quantitative Reasoning	Met by CS 3112, CS 3186
Arts & Humanities	Met by CS 4961, CS 4962
Social Sciences	Met by CS 4961, CS 4962

## **University Requirements**

A minimum 2.0 grade average is required in (i) Overall at CSULA (ii) Major requirements and (iii) Overall at CSULA. In addition, students must check on the course designations describe below:

CI	Computer Science students fulfill this requirement in the major (IHE -CS1010 and Senior Design - CS4961/CS4962).
Wi	Computer Science students fulfill this requirement in the major (Senior Design - CS4961/CS4962).
d/re	Students must complete at least one diversity course (with <i>d</i> designation), and one race and ethnicity course (with <i>re</i> designation). They should be fulfilled in the lower division General Education requirements. These courses are designated as (re) and (d) in the course listing.

Note:

- (i) "Cl" and "Wi" requirement is met by major courses;
- (ii) "d/re" requirement must be met by the General Education courses.

Lower Division GE Requirement for Computer Science Majors										
Effective: Fall Semester 2016										
Α				В		С		D		E
Basic		American	Na	atural Sciences and		Arts and		Social	Lif	elong Understanding
Subjects		Institutions	Math	ematics / Quantitative		Humanities		Sciences	ar	nd Self-Development
6 Units Total		6 Units Total		Reasoning		3 Units Total		6 Units Total		3 Units Total
			3 U	nits Total (B2 or B3)						
A1 ORAL COMM (3 units)	U.S. HI	STORY (3 units)	B1 PH	YSICAL	C1 AR1	rs				
<b>COMM</b> 1100	AAAS	1500(re)	Met in	Major	AAAS	2200(re)	AAAS	1400(re), 1600(d),	CS	1010(IHE)(cl)
HNRS 1100	CHS	1200(re)			ART	1011, 1012, 1013, 1500,		1700(d), 2000(d),		
A2 WRITTEN COMM (3 units)	HIST	1500(re), 2010(d),	B2 BIC	DLOGICAL		1520, 1550, 1590,		2100(re), 2630(re)		
<b>ENGL</b> 1005B, 1010		2020(d), 2050(re)	ANTH	2600		2090(d), 2100	ANTH	1500(d), 1700, 2300		
A3 CRITICAL THINKING	PAS	1510(re)	BIOL	1010	CLS	1600(re), 2050(re),	BUS	2500(d)		
AND COMPOSITION (0 unit)	U.S. C	ONSTITUTION	MICR	1010		2060(re)	CHDV	1400, 1410, 2250(d)		
Met in major	STATE	/ LOCAL GOV'T ** (3 units)	B3 INT	ERDISCIPLINARY	ENGL	2070, 2260, 2800	CHS	1500(re), 2100(re),		
	POLS	1000	PHYSI	CAL / BIOLOGICAL*	HNRS	1200		2200(d), 2300(re)		
			NSS	1100, 1200, 1300	LBS	2340(re), 2666(d)	COUN	2020(d)		
					MUS	1500, 1510, 1520, 1530,	ECON	1500		
			B4 MA	THEMATICS /		1560, 1570	ENGL	2100		
			QUAN	TITATIVE REASONING	PAS	2210(re), 2600(re)	GEOG	1550(d)		
			Met in	Major	PHIL	2400(d)	HIST	1010(d), 1020(d),		
					TVF	2260, 2666(d)		1600(d),		
					C2 HU	MANITIES	HNRS	1300(cl), 2300		
					Met in I	Vajor	LAS	1020(re), 1400(re),		
								1500(d), 2550(d)		
							PAS	1020(re), 1400(re),		
								1800(re), 2500(re)		
							POLS	2500		
							PSY	1500		
							SOC	2010(d), 2630(re)		
							TVF	2500(d)		
							URBA	1800		
							WGSS	2000(cl)(d), 2030(re)		
NOTE: Studente must oor	mploto	no rocolothnicity (ro)	COUTE	a and ana divaraity (d		a or another recoloth	nioity (			

NOTE: Students must complete one race/ethnicity (re) course and one diversity (d) course or another race/ethnicity (re) course. These courses are designated as (re)and (d) after the course listing.

# V. Major Curricular Requirements

The Computer Science core curriculum provides students with basic knowledge, training, discipline, and skills, as defined by the Computer Science Program Student Learning Outcomes. Through its lower division required courses, the curriculum provides students with the basic mathematical and science framework. Through its upper division required courses, the curriculum builds upon the fundamental principles of computer science for more advanced study. Through its upper division technical electives, students gain additional breadth and/or depth in computer science by an appropriate selection of courses.

#### Requirements for the Major (93 units)

A grade of "C" or better is required for all prerequisite courses in the major.

#### Lower Division Required Courses (39 units)

CS 1222 Introduction to Relational Databases(3) CS 2011 Introduction to Programming I (3) CS 2012 Introduction to Programming II (3) CS 2013 Programming with Data Structures (3) CS 2148 Discrete Structures (3) ENGL 2030 Introduction to Technical Writing (3) MATH 2110 Calculus I (4) MATH 2120 Calculus II (4) MATH 2550 Introduction to Linear Algebra (3) PHYS 2100 General Physics I (5) PHYS 2200 General Physics II (5)

## **Upper Division Required Courses (33 units)**

CS 3035 Programming Language Paradigms (3) CS 3112 Analysis of Algorithms (3) CS 3186 Introduction to Automata Theory (3) CS 3220 Web and Internet Programming (3) CS 3337 Software Engineering (3) CS 3801 Societal and Ethical issues in Computing (3) EE 3445 Computer Organization (3) CS 4440 Introduction to Operating Systems (3) CS 4961 Software Design Laboratory I (3) CS 4962 Software Design Laboratory II (3)

CS 4963 Computer Science Recapitulation (3)

#### Electives (21 units)

#### Mathematics Electives (3 units)

Select 3 units of lower division or upper division course(s) in the Mathematics area with prior approval of the Computer Science undergraduate adviser. Recommended course is in the area of Probability/Statistics.

#### **Computer Science Electives (18 units)**

Select 18 units of upper division Computer Science (CS3xxx/CS4xxx) courses.

## **Prerequisite Flowchart**

The prerequisite flowchart for the B.S. in Computer Science curriculum is depicted in the figure below. The courses are structured with the lower division requirements shown in Rows 1 - 3. The advanced required CS courses are shown in Rows 4 - 6. Elective courses should be scheduled between Rows 4 - 6.

As a general rule, students are advised to finish the courses in a particular row before progressing to the next row and follow the graduation roadmaps described in the next section.



# VI. Graduation Roadmaps

Graduation roadmaps are suggested academic plans designed to inform students about the sequence of courses needed to satisfy degree requirements. The roadmaps adhere strictly to the prerequisites and scheduling patterns of the courses.

#### Plan 1: Freshman Roadmaps (4 Year completion taking 5 courses/term)

This roadmap is described for students who enter Cal State LA directly from high school as freshman. It assumes that the freshmen students are ready to take MATH 2100 and ENGL 1010 and do not need to take any remedial mathematics or English courses. This ideal roadmap provides a pathway for students to complete their undergraduate requirements in four years.

	SUMMER	FALL	SPRING
		MATH 2110	MATH 2120
YEAR		ENGL 1010	HIST 2020
1		COMM 1100	POLS 1000
		GE B2/B3	CS 1222
		CS 1010	CS 2011

	SUMMER	FALL	SPRING
		MATH Elective	GE D1
YEAR		MATH 2550	ENGL 2030
2		PHYS 2100	PHYS 2200
		CS 2012	CS 2013
		GE C1	CS 2148

	SUMMER	FALL	SPRING
		CS 3035	CS 3186
YEAR		CS 3112	CS 3801
3		CS 3220	CS 4440
		CS 3337	CS Elective
		EE 3445	GE D2

	SUMMER	FALL	SPRING
		CS 4961	CS 4962
		CS Elective	CS 4963
YEAR		CS Elective	CS Elective
4		CS Elective	CS Elective

## Plan 2: Freshman Roadmaps (5 Year completion taking 4 courses/term)

	SUMMER	FALL	SPRING
		MATH 2110	MATH 2120
YEAR		ENGL 1010	HIST 2020
1		COMM 1100	POLS 1000
		CS 1010	CS 1222

	SUMMER	FALL	SPRING
		MATH Elective	GE D1
YEAR		MATH 2550	ENGL 2030
2		CS 2011	CS 2012
		GE C1	GE B2/B3

	SUMMER	FALL	SPRING
		CS 2013	CS 3112
YEAR		CS 2148	CS 3801
3		GE D2	EE 3445
		PHYS 2100	PHYS 2200

YEAR 4	SUMMER	FALL	SPRING
		CS 3035	CS 3220
		CS 3186	CS 3337
		CS 4440	CS Elective
		CS Elective	CS Elective

	SUMMER	FALL	SPRING
year 5		CS 4961	CS 4962
		CS Elective	CS 4963
		CS Elective	CS Elective

## Plan 3: Roadmap for Transfer Students

This roadmap is for students who transfer to Cal State LA directly from another institute of higher education. The plan assumes that the students have entered Cal State LA with completion of all lower division GE requirements and all lower division required math, computer science and physics PHYS courses.

This ideal roadmap provides a pathway for students to complete their remaining upper division (300/400 level) undergraduate course requirements as laid out in either Plan1 or Plan2 above.

## Plan 4: Roadmaps for Students Requiring Remedial Math and English

Students needing some remediation to MATH and ENGL courses are placed into remedial courses. This is likely to add up to an extra year on the roadmap. Students will then continue on and follow the roadmaps (Plan1 or Plan2) described above.

#### Plan 5: Individualized Roadmap

It is a fact that every student's situation is unique. Therefore, the roadmaps described above should be used as guides. Note the following two characteristics described in the roadmap plans above:

- The roadmaps describe the suggested plan of study (by year and semester term) for students assuming that a student plans for the regular fall and spring semesters. These roadmaps do not include courses during the summer sessions. This leaves the option for students to take classes during the summer session to finish earlier or to reduce the number of units per semester.
- The roadmaps are designed for individuals who are devoting full-time to their studies and thus taking a full load of 12 to 15 units per semester.

It is essential that every student should see a faculty academic advisor and complete an Individualized Advisement Plan (IAP). This should be updated if any situation changes down the road.

The blank roadmap on the next page can be used as a draft to prepare the individualized planner. Students should consult with an advisor while making any changes to the plan.

	SUMMER	FALL	SPRING
YEAR			

	SUMMER	FALL	SPRING
YEAR			

	SUMMER	FALL	SPRING
YEAR			

	SUMMER	FALL	SPRING
YEAR			

	SUMMER	FALL	SPRING
YEAR			

# VII. Blended BS+MS Integrated Program

The Blended BS/MS program (<u>http://www.calstatela.edu/ecst/cs/integrated-bsms</u>) in computer science provides an accelerated route for academically excellent upperdivision students in the BS degree program to complete the MS degree program while simultaneously completing the BS requirements. The main objectives of the program are:

- To provide an accelerated route to a graduate degree, with simultaneous awarding of both bachelor's and master's degrees.
- To provide a seamless process whereby a limited number of select students can progress from undergraduate to graduate status.

## **Program Features**

- Simplified application process
- BS and MS coursework can be taken concurrently
- Nine common elective units between BS and MS programs.
- Access to graduate student facilities
- TA appointments (if available)
- The scheduling flexibility provided by the program enables students to complete the BS and MS degrees efficiently.

The eligibility requirements for admission to the Blended BS/MS program are:

- Students must have completed a minimum of 90 semester units of coursework.
- Students must have a CSULA GPA of > 3.0.
- Students must have completed all CS2000 level and the six required CS 3000level courses in the BS degree program with a minimum grade of "B".

Eligible and interested students should contact the Academic Advisor for further information.

To apply, please discuss with the advisor.

# VIII. Applying for Graduation

Students must apply for graduation to notify the university that they are ready to complete their degree program. It follows an audit process as described below:

- Students take note of all the information (application deadlines, fees, diploma, commencement, transcripts, etc.,) as described at <u>http://www.calstatela.edu/sites/default/files/groups/Graduation/Docs/graduation\_application\_for\_undergrad.pdf</u>.
- 2) Students complete the 2-page *Degree Completion Worksheet* and 1-page *Undergraduate Graduation Application*.
  - Students will review their Academic Requirements report on GET to complete the Degree Completion Worksheet.
  - The Academic Requirements Report (an audit report generated on GET) gives a visually clear picture of the requirements; completed requirements; transfer credits etc. as shown in Figure 1.2. Students thus have a general idea of the graduating quarter and discuss the program requirements with the advisor.

Advisee Stu	dent Center - Mozilla Firefox		_	Weighter R. 1	culler 1	_		
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CSULA Gol	den Eagle Territory Faculty ×	Advisee Student Ce	nter × +				A 81	
•2L	calstatela.edu https://cmsweb.	.calstatela.edu/psp/HL	APRD/EMPLOYEE/HRMS/c/SS	R_ADVISEE_OVRD.SSS_STUD	ENT_CENTER.GBL?PORTALPARAM_PTCP 😭 - C	Kar Google		
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Current Acad	lemic Objective	🚺 1 of 1 🗈	Current Academic Summ	nary				-
		Requirement						
Career:	Undergraduate	(Catalog) Term Winter	Last Term Registered:	Spring 2012				
	Free Grand Col & Task	Quarter 2007 Fall Quarter						
Program:	Engineering - Computer	2011 Fall Quarter	Academic Standing:	Good Standing				
Plan(MAJ):	Science	2011	Overall GPA:	3.030				
Degree:	BS	2011	CSULA GPA:	4.000				
Expected	Grad Term: Status: Net Applied							
General I	nformation							
Below are	Degree Audit Icons the symbols that tell you ti	he status of Sou	Course Icons					
each requ	irement.	Ø	Course Completed					
In Pro	gress	•	In Progress					
👷 Plann	ed		Planned					
Requi	rement Not Satisfied	4	Transfer Credit					
A Excep	tion Made	?	Simulation Only					
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Figure 1.4: Academic Requirements Report on GET

3) Students make an appointment with the Advisor to discuss the Academic Requirements Report and resolve/plan out all the remaining requirements (which are indicated as RED flags). The Advisor reviews the Degree Completion Worksheet and the Undergraduate Graduate Application. Both the applications are signed off by the Advisor.

- 4) Students submit the signed Graduation Application and Degree Completion Worksheet to the Cashier's Office (ADM 128) and pay the Application (\$20) and Diploma (\$10) fees. The Cashier's Office will forward the form to the Graduation Office for processing and do the final audit.
- 5) Degree dates are posted at the end of the semester in which all requirements are met. On completion of the degree requirements, the transcripts on GET indicate the following:

Bachelor of Science
(date)
Computer Science

- 6) If the students do not graduate during the term declared on their Graduation Application, then they must file a Request to Change Graduation Term. The following steps have to be completed before the students will be able to register for classes beyond the previous declared graduation term.
  - Students make a graduation advising appointment with the Advisor to determine the correct term at the end of which all graduation requirements are completed.
  - Complete and sign the **Request to Change Graduation Term** form; available at <u>http://www.calstatela.edu/graduation</u>
  - Pay the \$25 late filing fee to the Cashier's Office
  - Cashier's Office will forward the form to the Graduation Office for processing.

# IX. Academic Standards

As a student, you are now joining an academic community. The privilege of membership has certain obligations. Academic Integrity is very important. Cheating will not be tolerated. Cheating on any assignment or exam will be taken seriously. Failure to meet established standards may result in various penalties. In extreme cases this could result in expulsion from the University.

Please visit the Cal State LA, Judicial Affairs Office website where you will find examples of what constitutes cheating and plagiarism so that you become familiar with the guidelines, and consequences of not following them.

We hope that behavior standards never become an issue, but it is important that you prove worthy of the trust we place you in. Honesty is extremely important both for the operation of the University and for your personal development.

# **Appendix A: Quick Curriculum Sheet**

## Curriculum for B.S. Degree in Computer Science (120 units)

CALIFORNIA STATE UNIVERSITY, LOS ANGELES

(Effective Fall 2016 Semester Term)

#### Lower Division General Education Requirements (27 units)

BLOCK A – Basic Subjects	Written Communication (3)
	Oral Communication (3)
American Institution	United States History (3)
	United States Constitution and State/Local Government (3)
BLOCK B – Natural Sciences &	1 course from B2 or B3 (3)
Mathematics/Quantitative Reasoning	
BLOCK C – Arts & Humanities	1 course (3)
BLOCK D - Social Sciences	2 courses (6)
BLOCK E – Lifelong	CS 1010 Introduction to Higher Education for Computer Science
Understanding & Self-Development	Majors (3)

<u>Upper Division General Education Requirements – Met in major (No extra units)</u>

#### Lower Division Major Requirements (39 units)

CS 1222	Introduction to Relational Databases (3) Prerequisite: CS1010, Computer Literacy
CS 2011	Introduction to Programming I (3) Prerequisite: CS1010, MATH 1040 or consent of
	the instructor
CS 2012	Introduction to Programming II (3) Prerequisite: CS 2011, recommended MATH
	2110
CS 2013	Programming with Data Structures (3) Prerequisite: CS 2012, recommended MATH
	2120
CS 2148	Discrete Structures (3) Prerequisites: CS 2012, MATH 2120
ENGL 2030	Introduction to Technical Writing (3) Prerequisite: ENGL 1010
MATH 2110	Calculus I (4) Prerequisite: MATH 1040 with a minimum C grade, or MATH 1081 and
	MATH 1083 both with a minimum C grade
MATH 2120	Calculus II (4) Prerequisite: MATH 2110 with a minimum C grade
MATH 2550	Introduction to Linear Algebra (3) Prerequisite: MATH 2120
PHYS 2100	Mechanics and Thermodynamics (5) Prerequisite: High school physics or equivalent,
	or permission of the department, MATH 2110 or equivalent (may be taken
	concurrently)
PHYS 2200	Electromagnetism and Optics (5) Prerequisite: PHYS 2100, or co-requisite:
	MATH 2120

## Upper Division Major Requirements (33 units)

CS 3035	Programming Language Paradigms (3) Prerequisite: CS 2013, CS 2148
CS 3112	Analysis of Algorithms (3) Prerequisite: CS 2013, CS 2148
CS 3186	Introduction to Automata Theory (3) Prerequisite: CS 2013, CS 2148

- CS 3220 Web and Internet Programming (3) *Prerequisite:* CS 1222, CS 2013
- CS 3337 **Software Engineering (3)** *Prerequisite:* CS 2013, *Prerequisite or corequisite:* ENGL2030.
- CS 3801 Societal and Ethical Issues in Computing (3) *Prerequisite:* CS 2013 or permission of the instructor
- EE 3445 Computer Organization (3) Prerequisite: CS 2013 or permission of the instructor
- CS 4440 Introduction to Operating Systems (3) *Prerequisite:* CS 2013
- CS 4961 **Software Design Laboratory I (3)** *Prerequisite:* Completion of blocks A and B4, an additional course from block B, and at least one course each from blocks C and D. Minimum C grade in all courses: CS 3112,CS3220,CS3035,CS3337,CS3186, CS3801 co-requisite: CS 4440, EE 3445
- CS 4962 Software Design Laboratory (3) *Prerequisite:* CS 4961
- CS 4963 **Computer Science Recapitulation (3)** *Prerequisite:* MATH 2550, PHYS 2200, co-requisite: CS 4962

## Program Electives (21 units)

**Mathematics Electives (3 units) -** Select 3 units of lower division or upper division course(s) in the Mathematics area with prior approval of the Computer Science undergraduate adviser. A typical course is in the area of Probability/Statistics (MATH2740)

**Computer Science Electives (18 units)** – Select 6 lecture courses from the following (and any new CS3000/4000 courses). Check with the advisor

- CS 3034 Widely-used Programming Languages (3) Prerequisites:CS2013,CS2148;
- CS 3660 **Complex Social and Economic Systems (3)** Prerequisite: CS2148, Corequisite: CS3112.
- CS 4075 Concurrent and Distributed Programming (3) *Prerequisites*: CS 3112, CS 3035
- CS 4112 **Competitive Programming (3)** *Prerequisite*: CS 3112
- CS 4188 **Compilers (3)** *Prerequisites*: CS 3035, CS 3112, CS 3186
- CS 4220 Current Trends in Web Design and Development (3) *Prerequisites*: CS 3112 and CS 3220
- CS 4222 Principles of Database Systems (3) Prerequisites: CS 1222 and CS 3112
- CS 4470 **Computer Networking Protocols (3)** *Prerequisite*: CS 3112
- CS 4471 Computer Networks Configuration and Management (3) Prerequisite: CS 4440
- CS 4540 **Special Topics in Computer Science (1-3)** *Current topics of special interest to students in computer science, as announced in Schedule of Classes*
- CS 4550 Computer Graphics (3) Prerequisites: CS 3112, MATH 2550
- CS 4551 Multimedia Software Systems (3) *Prerequisite*: CS 3112
- CS 4555 Introduction to 3D Computer Game Programming (3) *Prerequisite*: CS 3112
- CS 4556 Multiplayer Online Game Design and Development (3) Prerequisites: CS 3112 and CS 3220
- CS 4635 Modeling and Simulation (3) *Prerequisites*: CS 3112 and CS 3660
- CS 4660 Artificial Intelligence (3) Prerequisite: CS 3112
- CS 4661 Introduction to Data Science (3) *Prerequisite*: CS 3112
- CS 4662 Advanced Machine Learning (3) Prerequisite: CS 4661
- CS 4780 Cryptography and Information Security (3) *Prerequisite*: CS 3112

## **Appendix B: Advisement Worksheet for CS Juniors & Transfer Students**

**Step 1:** Based on your Academic Requirements report on GET, **cross out** all the completed GE courses in the chart below. (i.e., these courses are shown as met in GREEN color on the report). Don't worry about the areas indicated as "Met in major"

Lower Division GE Requirement for Computer Science Majors										
Effective: Fall Semester 2016										
A Basic Subjects 6 Units Total		American Institutions 6 Units Total	Na Matho 3 Ui	B itural Sciences and ematics / Quantitative Reasoning nits Total (B2 or B3)		C Arts and Humanities 3 Units Total		D Social Sciences 6 Units Total	Lif ar	E elong Understanding Id Self-Development 3 Units Total
A1 ORAL COMM (3 units)	U.S. HR	STORY (3 units)	B1 PH	YSICAL	C1 ART	S				
COMM 1100	AAAS	1500(re)	Met in I	Major	AAAS	2200(re)	AAAS	1400(re), 1600(d),	CS	1010(IHE)(cl)
HNRS 1100	CHS	1200(re)			ART	1011, 1012, 1013, 1500,		1700(d), 2000(d),		
A2 WRITTEN COMM (3 units)	HIST	1500(re), 2010(d),	B2 BIO	LOGICAL		1520, 1550, 1590,		2100(re), 2630(re)		
ENGL 1005B, 1010		2020(d), 2050(re)	ANTH	2600		2090(d), 2100	ANTH	1500(d), 1700, 2300		
A3 CRITICAL THINKING	PAS	1510(re)	BIOL	1010	CLS	1600(re), 2050(re),	BUS	2500(d)		
AND COMPOSITION (0 unit)	U.S. CC	ONSTITUTION	MICR	1010		2060(re)	CHDV	1400, 1410, 2250(d)		
Met in major	STATE	/LOCAL GOV'T ** (3 units)	B3 INT	ERDISCIPLINARY	ENGL	2070, 2260, 2800	снѕ	1500(re), 2100(re),		
	POLS	1000	PHYSIC	CAL/BIOLOGICAL*	HNRS	1200		2200(d), 2300(re)		
			NSS	1100, 1200, 1300	LBS	2340(re), 2666(d)	COUN	2020(d)		
					MUS	1500, 1510, 1520, 1530,	ECON	1500		
			B4 MA	THEMATICS /	<b>B</b> 40	1560, 1570	ENGL	2100		
			QUAN	III ATIVE REASONING	PAS	2210(re), 2600(re)	GEUG	1550(d)		
			Met in i	wajor	TVE	2400(d)	HIS I	1010(d), 1020(d),		
						2260, 2666(d)		1000(u), 1200(al) 2200		
					G2 HUN		LAC	1020(ci), 2300		
					wet in N	ajor	LAS	1020(Ie), 1400(Ie),		
							PAS	1020(rg) 1400(rg)		
							. 43	1800(re), 2500(re)		
								2500		
							POLS	2500		
							F31	2010(d) 2620(re)		
							TVE	2010(u), 2030(re)		
								2300(u)		
							WCSC	2000(al)(d) 2020(ra)		
	wlata -	we weed the island of		a and an a diversity ( )		a an an ath an na a lath.	wess	2000(ci)(a), 2030(re)		

**Step 2**: Based on your Academic Requirements report on GET, mark the flow chart as described below

- (i) **Cross out** all the completed courses (including currently enrolled in Fall 2017). (shown as met in GREEN)
- (ii) **Cross out and write the** transfer course that meets the requirement (shown in RED, which should be GREEN)
- (iii) Indicate any completed MATH Elective and CS Electives



**Step 3:** Make a tentative plan and list the courses for the next two years starting this Fall semester Refer to the Graduation Road Maps in Section

	FALL 2XXX (CURRENT)	SPRING 2XXX
YEAR		
2017-2018		

	SUMMER 2XXX	FALL 2XXX	SPRING 2XXX		
YEAR					
2018-2019					